generating a single control function in response to the detection of said first object over the first key and said second object over said second key.

86. The method as recited in claim 85 wherein the first and second objects are portions of one or more hands.

87. The method as recited in claim 85 wherein the first key is a modifying key that modifies the second key.

88. The method as recited in claim 87 wherein the first key is a shift key, control key or alt key.

89. A computer implemented method comprising:

presenting a virtual wheel;

detecting at least a first finger over the virtual wheel;

associating the finger to the virtual wheel; and

generating control signals when the finger is moved about the virtual wheel.

90. The method as recited in claim 89 further comprising:

rotating the presented virtual wheel when the finger is moved about the virtual wheel.

91. The method as recited in claim 89 wherein the control signals implement scrolling on a display.

92. The method as recited in claim 32 wherein the control actions are based at least in part on changes that occur between the at least two unique identifiers.

93. The method as recited in claim 32 wherein the control actions are based at least in part on changes that occur with the at least two unique identifiers.

94. The method as recited in claim 38 wherein the gesturing input is two or more fingers that are translated together in substantially the same direction relative to the touch sensitive device, and wherein the control action is scrolling, the scrolling action being based on one or more characteristics of the translating two or more fingers.

95. The method as recited in claim 38 wherein the gesturing input is two or more fingers that are translated together in substantially the same direction relative to the touch sensitive device, and wherein the control action is panning, the panning action being based on one or more characteristics of the translating two or more fingers.

96. The method as recited in claim 38 wherein the user input is categorized as a tracking or selection input when only one finger is detected over touch sensitive device, and wherein the user input is categorized as a gesturing input when two or more fingers are detected over the touch sensitive device.

97. The method as recited in claim 96 wherein the control action corresponds to scrolling through the GUI when the gesturing input corresponds to two fingers translating together across the touch sensitive device.

98. The method as recited in claim 96 wherein the control action corresponds to panning through the GUI when the gesturing input corresponds to two fingers translating together across the touch sensitive device.

99. The method as recited in claim 96 wherein the control action corresponds to rotating the GUI or a GUI object when the gesturing input corresponds to two fingers rotating over the touch sensitive device.

100. The method as recited in claim 96 wherein the control action corresponds to zooming the GUI or a GUI object when the gesturing input corresponds to two fingers translating relative to each other over the touch sensitive device.

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